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Lincoln Social Computing Research Centre

*Technology-Enabled Feedback

* - Displaying timely, relevant feedback giving contextual information for current task, activity or monitoring

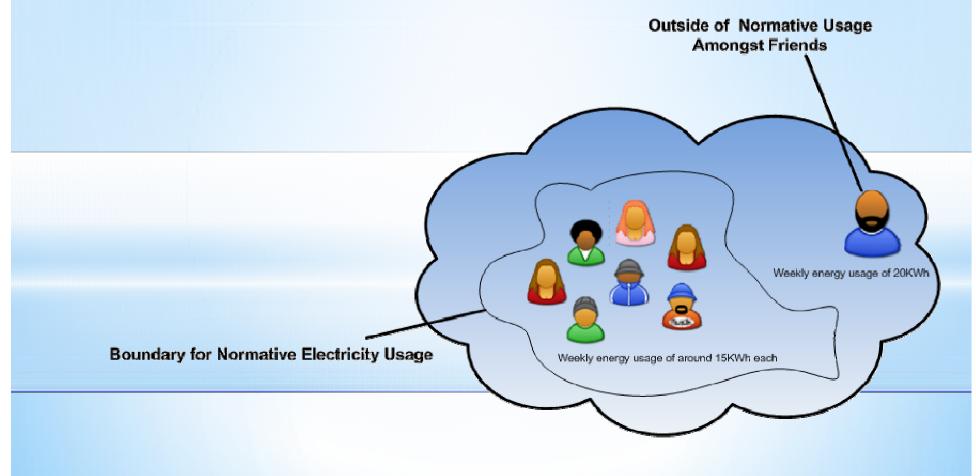
*Social Norms

* - Utilising peer-pressure and social competiveness to bring about behaviour change

*By combining the above concepts we can target individual behaviours to change from physical fitness to sustainable practices, using online social networks (OSN's)

*Case Study 1 - Wattsup, domestic energy
*Case Study 2 - Power Ballads, domestic energy
*Case Study 3 - Step Matron, physical activity
*Summary of completed work
*Current research - Electro-Magnates, organisational energy

*Social norm example using energy consumption



*Two unique domestic energy studies delivering sociallymediated live energy feedback inside a Facebook application

	WattsUp 💡	S S	POWER
1.00	Home Hy Energy Friends Rankings Energy Cloud Condition A Help		ballads
and the second second	My Friends Energy Usage		Home Page Invite Friends
	Your last have energy reading:	\geq	Are you saving energy Derek?
0	4.9 Apprex Cet (0.64		Yes!
	ymu 11.5 Col 11.49 Col 20 Vietneter 20 Vietn		You have used a total of 5.53 Kilowatts in the last 24 hours. This is 10.60% less than the previous 24 hours.
		\sim \checkmark	Your home's energy usage in last 24 hours
	"The approximate average clast of every used in the UK's Lip per Kuel 2009-07-29 32 32 30	<u> </u>	3435-
S	Select one of your friends who uses Wattsup and compare:		
	Ensurith a F + Solitoct Label Your last home energy reading:		2594.25
-	Units Today (Noh) Ca2 Today		1717.50
	Apprax Cast 40.03 0.1 (
0	Samatha Unit restordary foah) Prestery 1.4 Agross Cett (0.18 0.7		850.75
	The approximate average cost of energy used in the UK is 120 per Kunt 2009 07-24 00-6520		- man - man - man
>			0 -04 hrs -18 hrs -12 hrs -6 hrs new covered by www.pathube.com
	Send Samontha Priestley a personal message:		ecod).
	Send or Canad	/	

- *UK domestic energy accounts for approx 30% of total energy expenditure in 2008
- *30% Increase since the 1970's
- *19% Increase since 1990
- *Only 1.9% of domestic energy consumed is from renewable resources
- *UK goal of 34% carbon reduction by 2020
- *Climate change

* Sources: DECC Statistics 2008, IPCC 2007

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- Basic presentation of energy data
- Limited interaction
- Closed systems with no social data sharing
- Limited online applications
- Bound to proprietary software







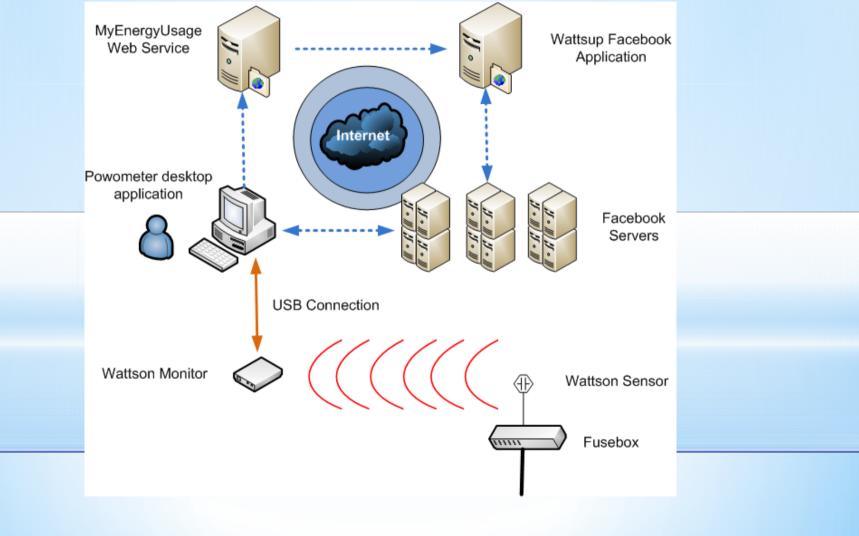
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- *Recruited 8 households
- *18 day 'within subjects' study to measure energy usage in two conditions
- *Social condition: participants could view their own and comment upon others' energy usage
- *Non social condition: participants could view only their own energy usage
- *Research question:
- *Can the use of social media motivate reductions in energy usage?

NOOK Home Profile Friends Inbox	Derek Foster Settings Log
attsUp image My Energy Friends Rankings Discussion My Energy Usage At Home	Condition A H
Vnits Today (Kwh) 3.5 Approx Cost $\pounds 0.45$ Units Yesterday (Kwh) 1.9 Co2 Today (Kg) 1.9 Co2 Yesterday (Kg) 1.9 Co2 Yesterday (Kg) 1.9 Co2 Yesterday (Kg) 0.6 Co2 Yesterday (Kg) (Kg) (Kg) (Kg) (Kg) (Kg) (Kg) (Kg) (Kg) (Kg) (Kg) (Kg) (Kg) (Kg) (Kg) (Kg) (Kg) (Kg) (Kg)	Your last home energy reading:
*The approximate average cost of energy used in the UK is 13p per KwH	2010-01-25 09:46:40

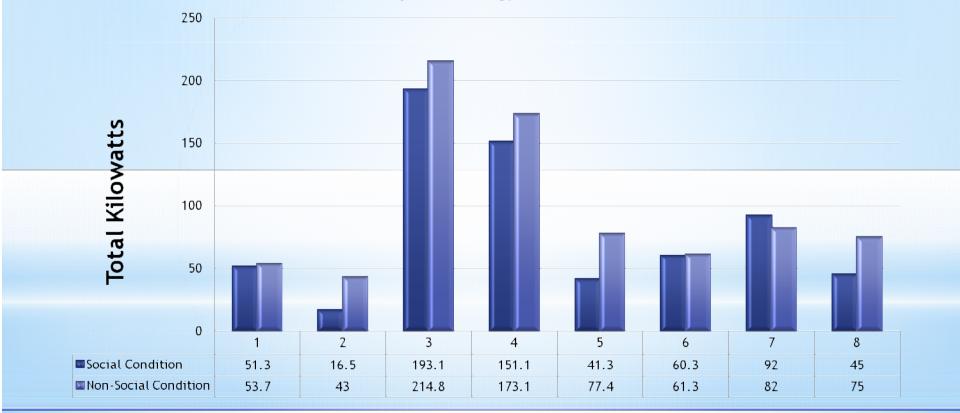
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Participant Energy Consumed



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*Results

- *7 out of 8 households reduced their energy consumption when in the social condition
- *130KwH of energy saved equivalent to Co2 emissions of driving a small car for 399 Km
- *If sustained for 6 months would result in reductions of 2600KwH

* Agsz sinny - Exite Banans

- *Existing persuasive technologies aim to motivate behaviour change primarily through presenting positive feedback when the desired behaviour is observed.
- *Literature in the field specifically recommends that we only reward good behaviour via positive feedback and that users disengage when aversive feedback is presented.
- *8 Households recruited for 4 week study
- *Research Question:
- *Could aversive feedback linked to home energy monitor data and online social media successfully engage users?

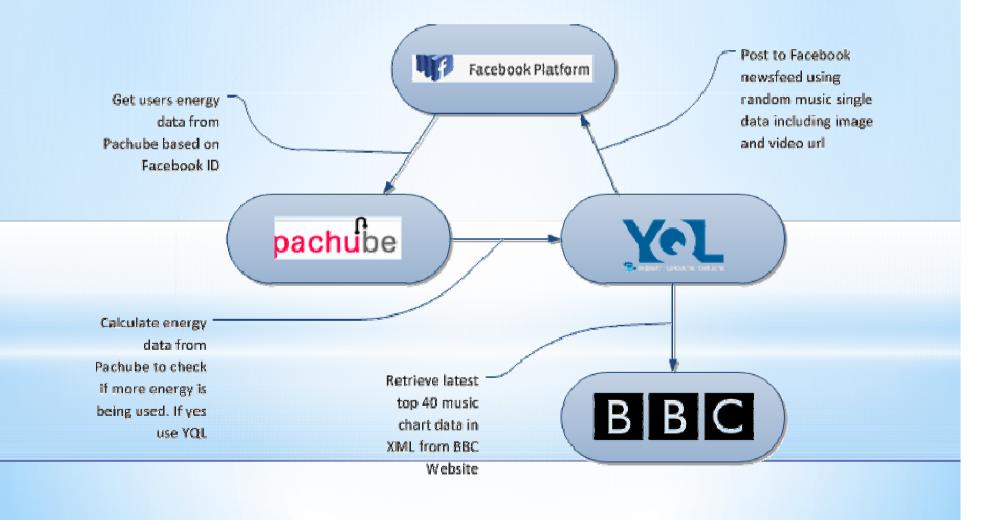


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- *Aversive feedback is used to playfully punish a user if they are consuming more energy over the last 24 hours to the previous 24 hours.
- *A Facebook newsfeed post is published to the users wall where it is viewable by their friends.
- *The aversive content contains a message that the user is consuming more energy and listening to **undesirable music**. This can **embarrass or shame** a user in a **playful** manner.



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* Agst Study - EAMEI Ballaus

*Results

- *Findings indicate aversive stimuli may be useful in delivering engaging energy feedback.
- *50 aversive newsfeed posts published.
- *57 user-generated comments posted.
- *30% of all visits to the application resulted in a punishment with the remaining 70% of visits bringing about an energy saving notification.

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NHS Lincolnshire





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- *Modern lifestyles are becoming increasingly sedentary only 11.6% of UK adults are classed as physically active.
- *Physical exercise has been shown to improve health conditions such as heart disease and depression.
- *Figures suggest that UK workers spend up to 60% of their waking hours at work.
- *There is scope to utilise some of this non-social time to encourage more physical activity.

* Sources: Department of Health 2008, ONS 2009, Peersman et al 1998

*

*Recruited 10 registered nurses from same ward

- *21 day 'within subjects' study to measure physical activity in two conditions
- *Given pedometer to record step activity during work hours
- *Social condition: participants could view their own and comment upon others' physical activity
- *Non social condition: participants could view only their own physical activity

*Research question:

*Can the use of social media motivate an increase in physical activity?





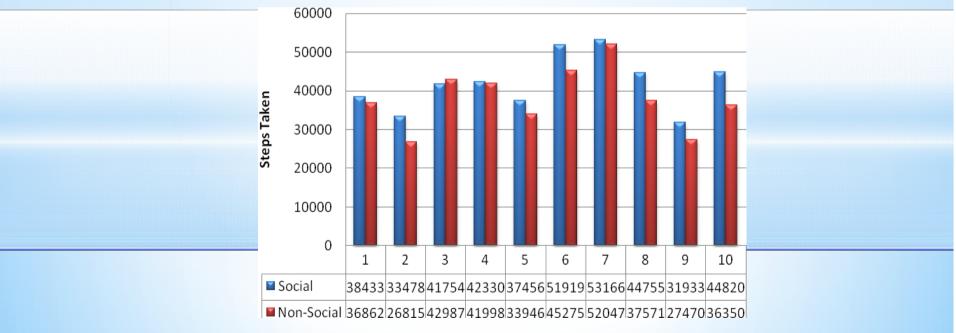
Comments board for rankings interface

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Results

*9/10 participants walked more steps in the social condition than in the non-social condition, with mean step ratings of 42004.4 and 38132.1 for social and non-social conditions respectively.

*Wilcoxon test significance (Z= -2.5, N=10, p=0.013).



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* Signes - Shinildix

*Using Social Media:

*WATTSUP - successfully reduced domestic energy usage

* POWER BALLADS - suggested aversive feedback does not necessarily lead to disengagement with energy feedback

*STEPMATRON - successfully increased physical activity

*More longitudinal studies required!

Kase singes - rakeis

*HCI domain papers from LiSC:

*Wattsup:

*<u>http://eprints.lincoln.ac.uk/3155/</u>

*Power Ballads:

http://eprints.lincoln.ac.uk/4104/

*Stepmatron:

http://eprints.lincoln.ac.uk/2928/



@electromagnates

www.electro-magnates.com



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* Eigen o-waxiigies

*Sustainable HCI

- * Motivating pro-environmental behaviour through technologyenabled feedback and interaction
- *Project will design, implement, and evaluate a suite of social software applications - including game elements - to encourage positive changes in energy consumption behaviour in HE and local authority work-places environments.
- *Personal desktop applications (social widgets) and situated displays will be used to deliver energy feedback to individuals, groups and communities.

* Electio-Waxiares





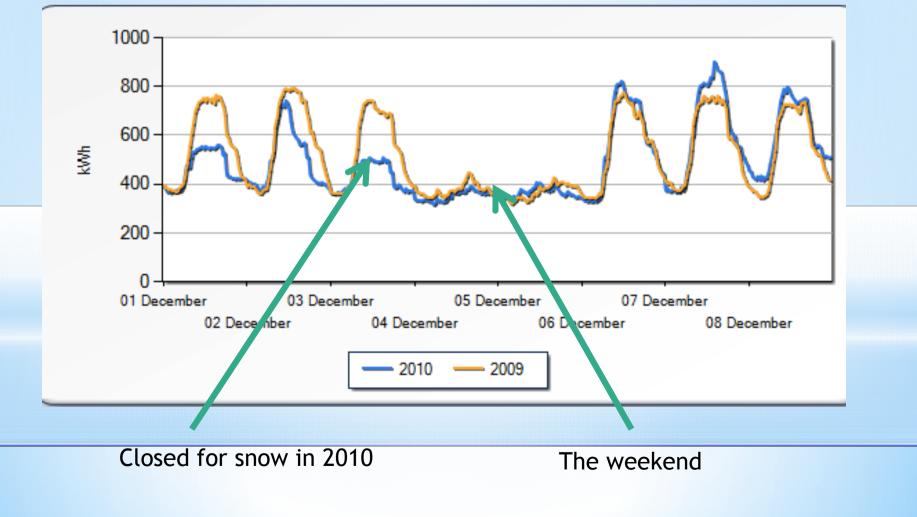
- Complicated presentation of energy data
- Limited interaction
- Closed systems with no social data sharing
- Limited online applications
- Bound to proprietary software, usually technical





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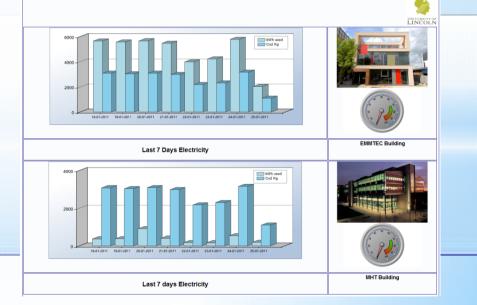
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* What we WONT do!

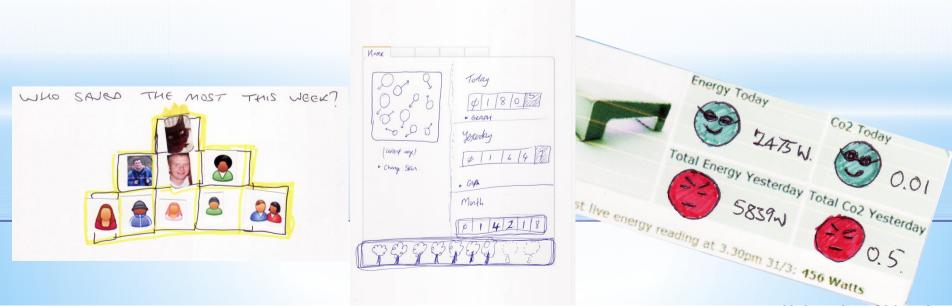
- * Technical energy graphs and figures
- * Present raw sensor data with Co2 tonnage
- * These are easy to implement but not meaningful to average user



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What we WILL do!

- *Using HCI research methodologies we will ensure adherence to a user-centred design process.
- *Participatory design workshops will be carried out involving users in energy interface design.



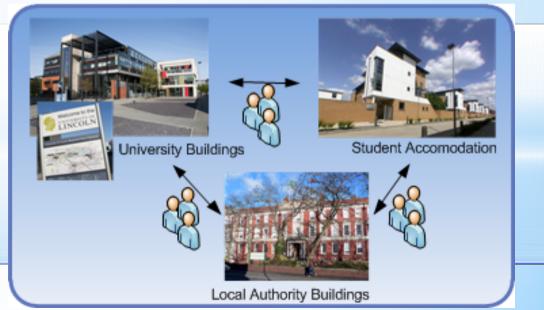
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*Online social applications will be deployed between HE and local authority workplace environments in the Lincolnshire to foster collaborative engagement

*Campus buildings

- *Student Housing
- *Local Authority buildings





Lincoln University used 18.39% less electricity over the last 7 days compared to the previous year.

Are we saving energy?								
	This Year kWh	Last Year kWh						
1. EMMTEC	1112.5	4531.6	-297.83% 🕹					
2. LPAC	996	2250	-125.90% 🕹					
3. MHT	13605	27953	-105.46% 🕹					
4. The Engine Shed	10919	15617	-43.03% 🕹					
5. Village Hall	473	676	-42,92% 🕹					
6. Main Admin	19451	27224	-39.96% 🕹					
7. Services	342	359	-4.97% 🚽					
8. Canoe Club	143	144	-0.70% 🚽					
9. GCW Library	17467	_16587	5.04%					
10.Bridge House	4938	4171	15,53% 🔶					
11. Science Centre	12782	10531	17.61% 🔶					
12. Spark House	4533	3082	32.01%					
13. Sports Centre	9774	5923	39.40% 👚					

Lincoln University campus electricity usage over the last 7 days compared to the previous year.

Prototypes are online consuming live energy data

* Eigeri X-Waxiigres

- *A back-end system was built that collects consumption data (Energy and Water) for use in our applications from our onsite monitoring technologies.
- *We have also opened the data to the 'cloud' using open standards that freely allow other services and web applications to consume the data using the free Pachube 'internet of things' service.

*http://www.pachube.com/feeds/24356



* Electio-Waxiates

*Nudging at work: http://eprints.lincoln.ac.uk/4103



*Questions?

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